

SA8 T1 – Meeting 3

JANUS Basics and Applications

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FCCN

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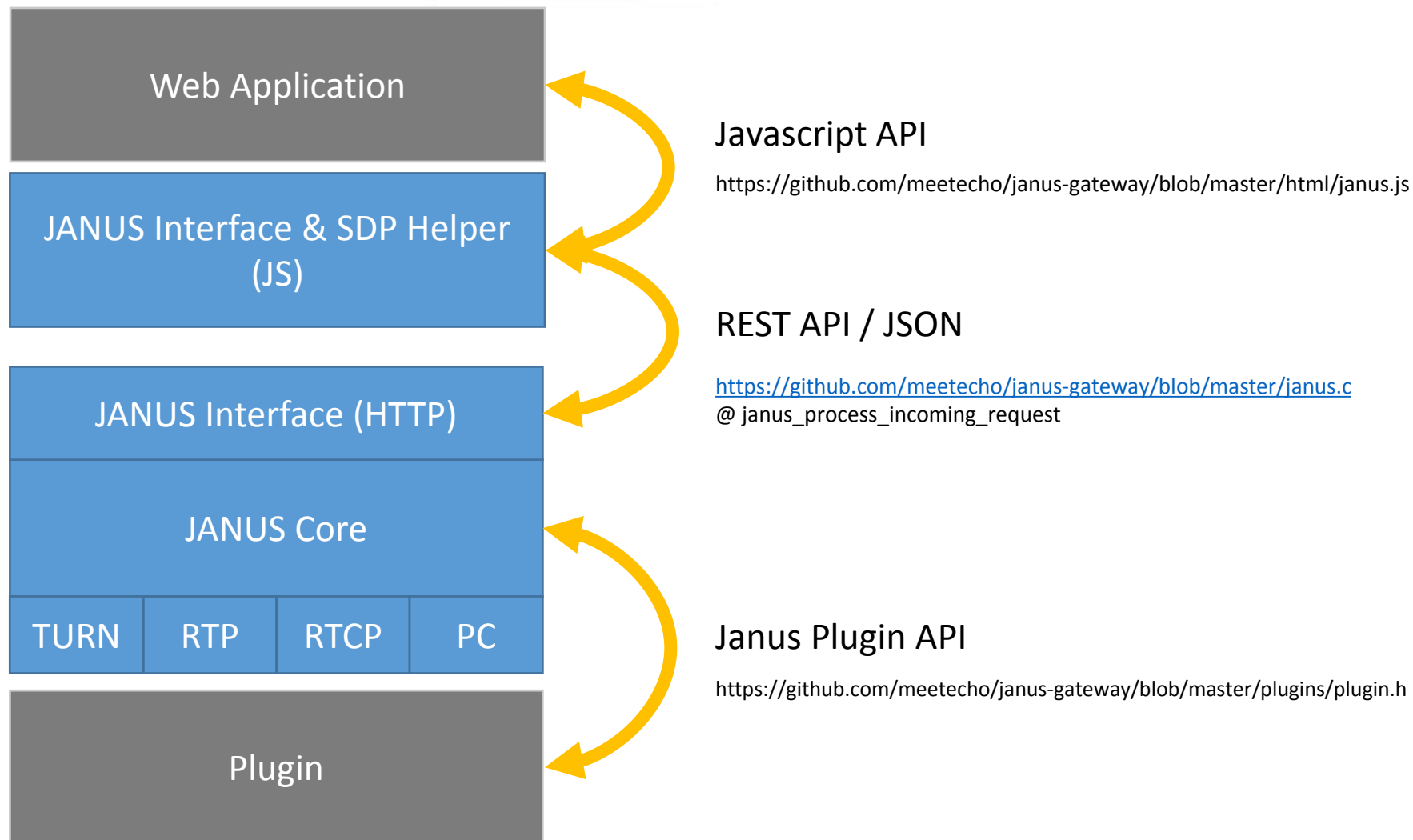
28/10/2015



<https://vimeo.com/102232226>

- The Janus WebRTC Gateway has been conceived as a **general purpose gateway**.
- **It doesn't provide any functionality** *per se* other than implementing the means to set up a WebRTC media communication with a browser, exchanging JSON messages with it, and relaying RTP/RTCP and messages between browsers and the server-side application logic they're attached to.
- **Any specific feature/application needs to be implemented in server side plugins**, that browsers can then contact via the gateway to take advantage of the functionality they provide.
- Example of such plugins can be implementations of applications like echo tests, conference bridges, media recorders, SIP gateways and the like.
- **Small footprint** (C implementation)
- **Pluggable modules** philosophy

<u>Echo Test</u>	A simple Echo Test demo, with knobs to control the bitrate.
<u>Streaming</u>	A media Streaming demo, with sample live and on-demand streams.
<u>Video Call</u>	A Video Call demo, a bit like AppRTC but with media passing through the gateway.
<u>SIP Gateway</u>	A SIP Gateway demo, allowing you to register at a SIP server and start/receive calls.
<u>Video Room</u>	A videoconferencing demo, allowing you to join a video room with up to six users.
<u>Audio Room</u>	An audio mixing/bridge demo, allowing you join an Audio Room room.
<u>Voice Mail</u>	A simple audio recorder demo, returning an .opus file after 10 seconds.
<u>Recorder/Playout</u>	A demo to record audio/video messages, and subsequently replay them through WebRTC.
<u>Screen Sharing</u>	A webinar-like screen sharing session, based on the Video Room plugin.



```
janus = new Janus(  
  {  
    server: janus_api_url  
    iceServers: [{url: "turn:yourturnserver.com:3478"}],  
    success: function() {  
      janus.attach( {  
        plugin: "janus.plugin.SERVICE",  
        success: function(pluginHandle) { ... },  
        error: function(error) { ... },  
        consentDialog: function(on) { ... },  
        onmessage: function(msg, jsep) { ... },  
        onlocalstream: function(stream) { ... },  
        onremotestream: function(stream) { ... },  
        ondataopen: function(data) { ... },  
        ondata: function(data) { ... },  
        oncleanup: function() { ... }  
      } )  
      error: function(error) { ... },  
      destroyed: function() { ... }  
    }  
  }  
);
```

Event Handlers
(receiving events from JANUS)

- **getId()**
 - returns the unique handle identifier;
- **getPlugin()**
 - returns the unique package name of the attached plugin;
- **send(parameters)**
 - sends a message (with or without a jsep to negotiate a PeerConnection) to the plugin;
- **createOffer(callbacks)**
 - asks the library to create a WebRTC compliant OFFER;
- **createAnswer(callbacks)**
 - asks the library to create a WebRTC compliant ANSWER;
- **handleRemoteJsep(callbacks)**
 - asks the library to handle an incoming WebRTC compliant session description;
- **dtmf(parameters)**
 - sends a DTMF tone on the PeerConnection;

JANUS Methods (sending messages to JANUS)

- **data(parameters)**
 - sends data through the Data Channel, if available;
- **getBitrate()**
 - gets a verbose description of the currently received stream bitrate (only available on Chrome, for now);
- **hangup()**
 - tells the library to close the PeerConnection;
- **detach(parameters)**
 - detaches from the plugin and destroys the handle, tearing down the related PeerConnection if it exists.

```
application = null
```

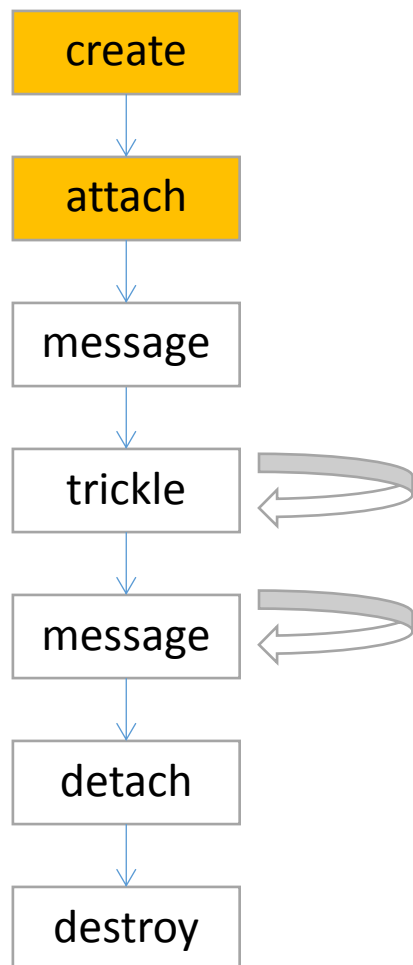
```
janus = new Janus(  
  {  
    server: janus_api_url  
    iceServers: [{url: "turn:yourturnserver.com:3478"}],  
    success: function() {  
      janus.attach( {  
        plugin: "janus.plugin.SERVICE",  
        success: function(pluginHandle) { application = pluginHandle; ... },  
        [...]  
      }  
    }  
  }  
);
```

```
application.getPlugin();  
application.getId();  
application.send({"message": body});  
...
```


- **info** returns info about janus
- **ping** responds pong
- **keepalive** keep session alive
- *rmqtest* (*Rabbit MQ Test*)
- **create** create session
- **attach** service/plugin
- **destroy** session
- **detach** seervice/plugin
- **message** multipurpose message transfer
- **trickle** find connectivity solution



JANUS REST API Sequence 1/5



▼ General

Remote Address: 143.225.229.138:443
Request URL: <https://janus.conf.meetecho.com/janus>
Request Method: POST
Status Code: ● 200 OK

▶ Response Headers (6)

▶ Request Headers (12)

▼ Request Payload [view source](#)

```
{janus: "create", transaction: "DBNLQFDW0c3v"}
janus: "create"
transaction: "DBNLQFDW0c3v"
```

▼ General

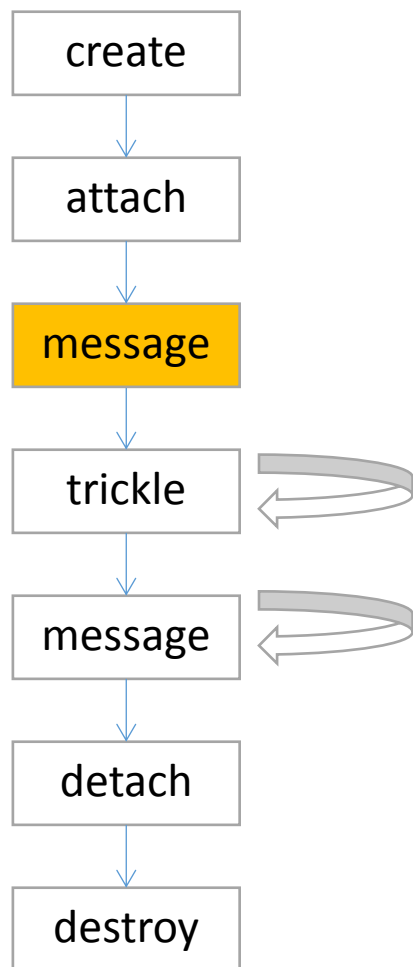
Remote Address: 143.225.229.138:443
Request URL: <https://janus.conf.meetecho.com/janus/724131890>
Request Method: POST
Status Code: ● 200 OK

▶ Response Headers (6)

▶ Request Headers (12)

▼ Request Payload [view source](#)

```
{janus: "attach", plugin: "janus.plugin.echotest", transaction: "NFU079nRYZQc"}
janus: "attach"
plugin: "janus.plugin.echotest"
transaction: "NFU079nRYZQc"
```



▼ General

Remote Address: 143.225.229.138:443
Request URL: https://janus.conf.meetecho.com/janus/724131890/4226221616
Request Method: POST
Status Code: 🟢 200 OK

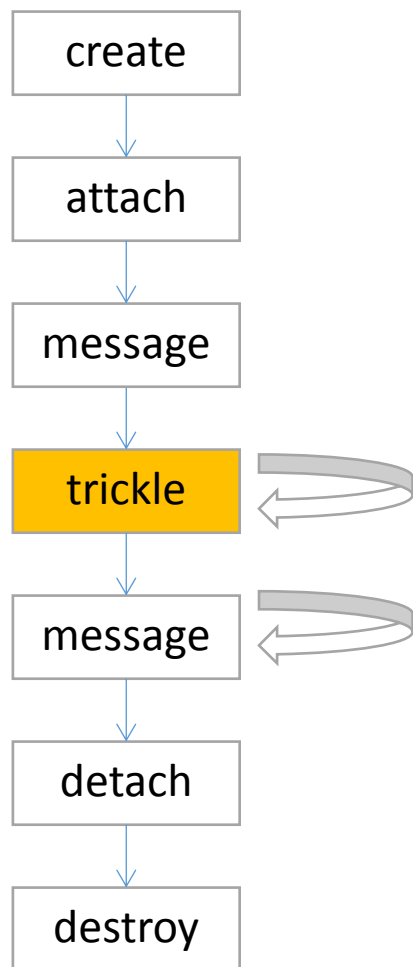
▶ Response Headers (6)

▶ Request Headers (12)

▼ Request Payload [view source](#)

```
{janus: "message", body: {audio: true, video: true}, transaction: "wCV9ip71Zui7"}
  body: {audio: true, video: true}
    audio: true
    video: true
  janus: "message"
  transaction: "wCV9ip71Zui7"
```

JANUS REST API Sequence 3/5



▼ General

Remote Address: 143.225.229.138:443
Request URL: <https://janus.conf.meetecho.com/janus/724131890/4226221616>
Request Method: POST
Status Code: 🟢 200 OK

▶ Response Headers (6)

▶ Request Headers (12)

▼ Request Payload [view source](#)

```
{janus: "trickle", ...}
  candidate: {candidate: "candidate:2294684747 1 udp 2122260223 192.168.58.1 54882 typ host generation 0", ...}
    candidate: "candidate:2294684747 1 udp 2122260223 192.168.58.1 54882 typ host generation 0"
    sdpMLineIndex: 1
    sdpMid: "video"
    janus: "trickle"
    transaction: "OCmoJhSSrZAu"
```

▼ General

Remote Address: 143.225.229.138:443
Request URL: <https://janus.conf.meetecho.com/janus/724131890/4226221616>
Request Method: POST
Status Code: 🟢 200 OK

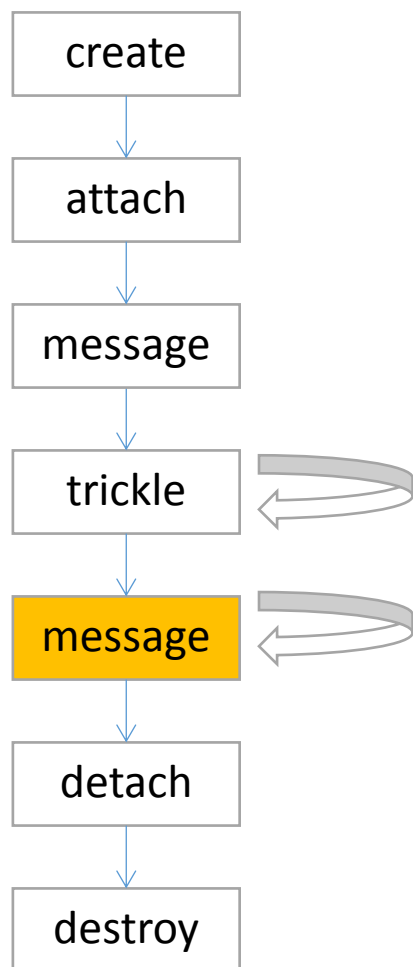
▶ Response Headers (6)

▶ Request Headers (12)

▼ Request Payload [view source](#)

```
{janus: "trickle", candidate: {completed: true}, transaction: "WfTe9H2v6jEc"}
  candidate: {completed: true}
    completed: true
    janus: "trickle"
    transaction: "WfTe9H2v6jEc"
```

JANUS REST API Sequence 4/5



▼ General

Remote Address: 143.225.229.138:443
Request URL: https://janus.conf.meetecho.com/janus/724131890/4226221616
Request Method: POST
Status Code: 🟢 200 OK

▶ Response Headers (6)

▶ Request Headers (12)

▼ Request Payload [view source](#)

```
{janus: "message", body: {audio: true, video: true}, transaction: "HCEEtrH6UaOg",...}
  body: {audio: true, video: true}
    audio: true
    video: true
    janus: "message"
  jsep: {type: "offer",...}
    sdp: "v=0_- 22269021171182658 2 IN IP4 127.0.0.1_s=-_t=0 0_a=group:BUNDLE audio video data_a=msid-semantic:..."
    type: "offer"
    transaction: "HCEEtrH6UaOg"
```

▼ General

Remote Address: 143.225.229.138:443
Request URL: https://janus.conf.meetecho.com/janus/724131890/4226221616
Request Method: POST
Status Code: 🟢 200 OK

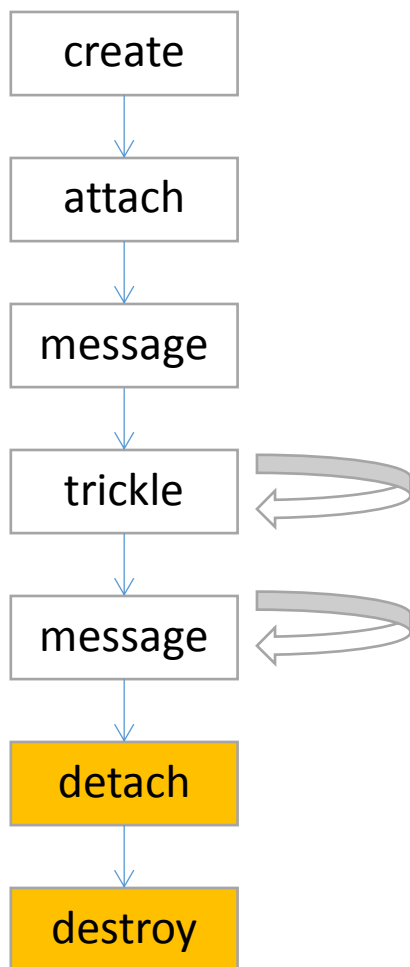
▶ Response Headers (6)

▶ Request Headers (12)

▼ Request Payload [view source](#)

```
{janus: "message", body: {audio: true, video: true}, transaction: "wCV9ip71Zui7"}
  body: {audio: true, video: true}
    audio: true
    video: true
    janus: "message"
    transaction: "wCV9ip71Zui7"
```

JANUS REST API Sequence 5/5



▼ General

Request URL: <https://janus.conf.meetecho.com/janus/724131890/4226221616>

Request Method: POST

Status Code: 200 OK

▶ Response Headers (6)

▶ Request Headers (12)

▼ Request Payload [view source](#)

```
{janus: "detach", transaction: "cEX20D8vuOh8"}
  janus: "detach"
  transaction: "cEX20D8vuOh8"
```

▼ General

Request URL: <https://janus.conf.meetecho.com/janus/724131890>

Request Method: POST

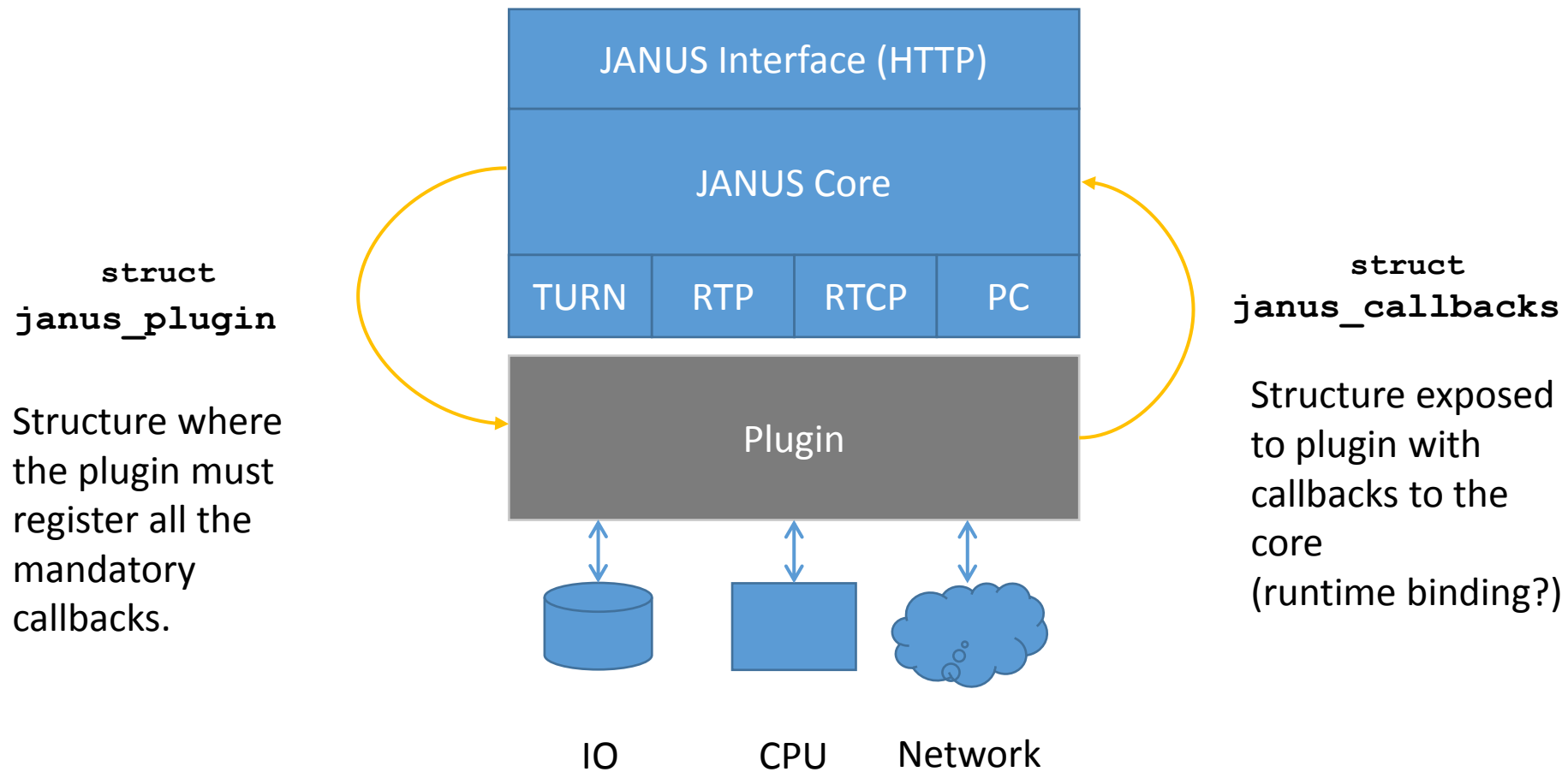
Status Code: 200 OK

▶ Response Headers (6)

▶ Request Headers (12)

▼ Request Payload [view source](#)

```
{janus: "destroy", transaction: "vhyWoUUmuvVF"}
  janus: "destroy"
  transaction: "vhyWoUUmuvVF"
```




```
struct janus_plugin {  
    init...  
    destroy...  
    get_api_compatible...  
    get_version...  
    get_version_string...  
    get_description...  
    get_name...  
    get_author...  
    get_package...  
    create_session...  
    destroy_session...  
    query_session...  
    handle_message  
    setup_media  
    hangup_media...  
    incoming_rtp...  
    incoming_rtcp...  
    incoming_data...  
    slow_link...  
}
```

```
struct janus_callbacks {  
    end_session...  
    push_event...  
    close_pc...  
    relay_rtp...  
    relay_rtcp...  
    relay_data...  
}
```

```
/*! \brief Plugin initialization/constructor
 * @param[in] callback The callback instance the plugin can use to
 *   contact the gateway
 * @param[in] config_path Path of the folder where the configuration for
 *   this plugin can be found
 * @returns 0 in case of success, a negative integer in case of error */
int (* const init)(janus_callbacks *callback, const char *config_path);

/*! \brief Plugin deinitialization/destructor */
void (* const destroy)(void);
```

```
/*! \brief Informative method to request the API version this plugin was compiled against
 * \note This was added in version 0.0.7 of the gateway, to address changes to the API that might break existing plugin or
 * the core itself. All plugins MUST implement this method and return JANUS_PLUGIN_API_VERSION to make this work, or they will
 * be rejected by the core. Do NOT try to launch a <= 0.0.7 plugin on a >= 0.0.7 gateway or it will crash. */
int (* const get_api_compatibility) (void) ;

/*! \brief Informative method to request the numeric version of the plugin */
int (* const get_version) (void) ;

/*! \brief Informative method to request the string version of the plugin */
const char *(* const get_version_string) (void) ;

/*! \brief Informative method to request a description of the plugin */
const char *(* const get_description) (void) ;

/*! \brief Informative method to request the name of the plugin */
const char *(* const get_name) (void) ;

/*! \brief Informative method to request the author of the plugin */
const char *(* const get_author) (void) ;

/*! \brief Informative method to request the package name of the plugin (what will be used in web applications to refer to it) */
const char *(* const get_package) (void) ;
```

```
/*! \brief Method to create a new session/handle for a peer
 * @param[in] handle The plugin/gateway session that will be used for this peer
 * @param[out] error An integer that may contain information about any error */
void (* const create_session)(janus_plugin_session *handle, int *error);
```

```
/*! \brief Method to handle an incoming message/request from a peer
 * @param[in] handle The plugin/gateway session used for this peer
 * @param[in] transaction The transaction identifier for this message/request
 * @param[in] message The stringified version of the message/request JSON
 * @returns A janus_plugin_result instance that may contain a response (for
 * immediate/synchronous replies), an ack
 * (for asynchronously managed requests) or an error */
void (* const destroy_session)(janus_plugin_session *handle, int *error);
```

```
/*! \brief Method to get plugin-specific info of a session/handle
 * \note This was added in version 0.0.7 of the gateway. Janus assumes
 * the string is always allocated, so don't return constants here
 * @param[in] handle The plugin/gateway session used for this peer
 * @returns A JSON-formatted string with the requested info */
char *(* const query_session)(janus_plugin_session *handle);
```

```
/*! \brief Method to handle an incoming message/request from a peer
 * @param[in] handle The plugin/gateway session used for this peer
 * @param[in] transaction The transaction identifier for this
 * message/request
 * @param[in] message The stringified version of the message/request JSON
 * @returns A janus_plugin_result instance that may contain a response
 * (for immediate/synchronous replies), an ack
 * (for asynchronously managed requests) or an error
 */
struct janus_plugin_result * (* const handle_message)
(janus_plugin_session *handle,
  char *transaction,
  char *message,
  char *sdp_type,
  char *sdp) ;
```

```
/*! \brief Callback to be notified when the associated PeerConnection is
 * up and ready to be used
 * @param[in] handle The plugin/gateway session used for this peer */
void (* const setup_media)(janus_plugin_session *handle);

/*! \brief Callback to be notified about DTLS alerts from a peer (i.e.,
 * the PeerConnection is not valid any more)
 * @param[in] handle The plugin/gateway session used for this peer */
void (* const hangup_media)(janus_plugin_session *handle);
```

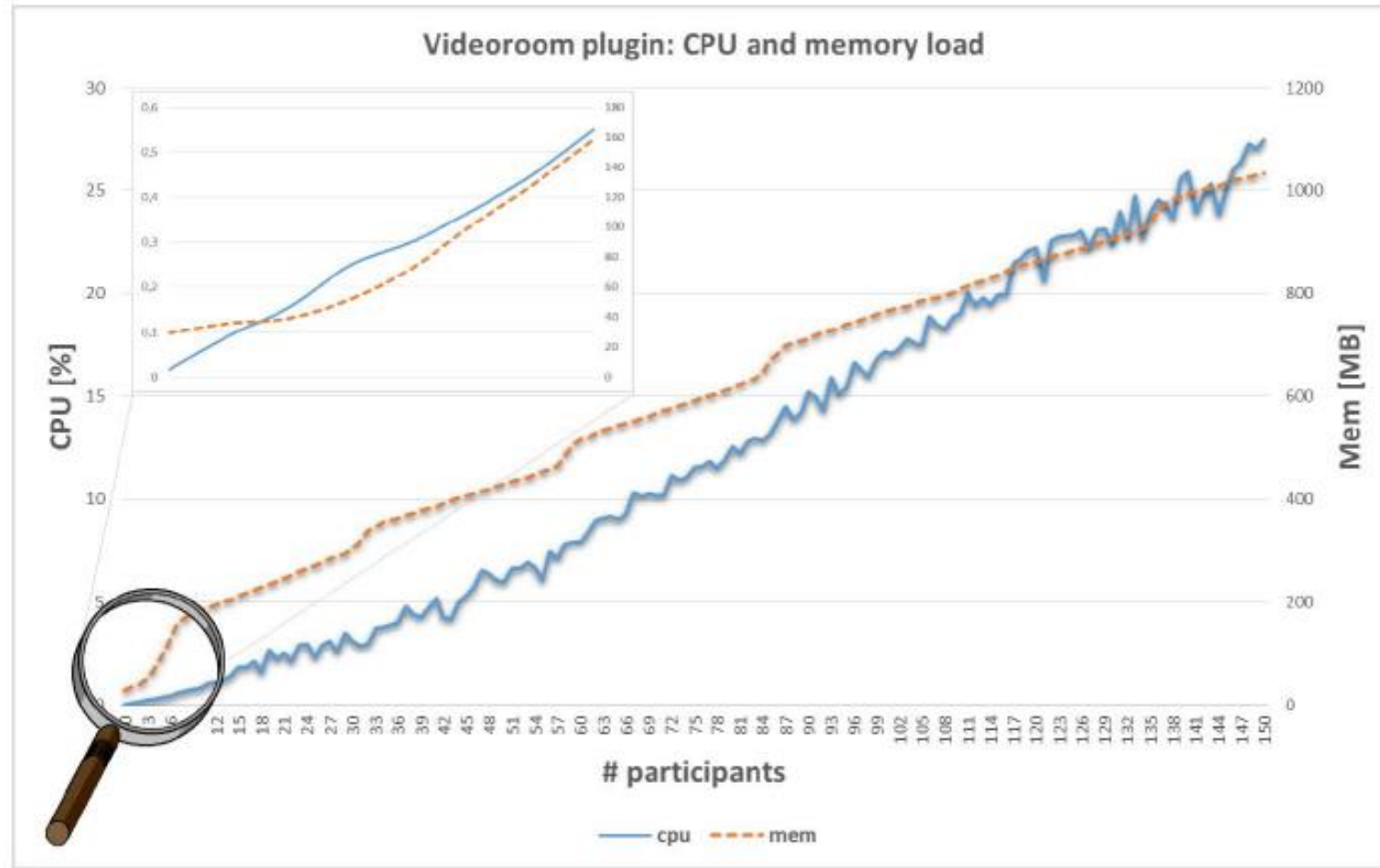
```
/*! \brief Method to handle an incoming RTP packet from a peer
 * @param[in] handle The plugin/gateway session used for this peer
 * @param[in] video Whether this is an audio or a video frame
 * @param[in] buf The packet data (buffer)
 * @param[in] len The buffer lenght */
void (* const incoming_rtp)(janus_plugin_session *handle, int video, char *buf, int len);

/*! \brief Method to handle an incoming RTCP packet from a peer
 * @param[in] handle The plugin/gateway session used for this peer
 * @param[in] video Whether this is related to an audio or a video stream
 * @param[in] buf The message data (buffer)
 * @param[in] len The buffer lenght */
void (* const incoming_rtcp)(janus_plugin_session *handle, int video, char *buf, int len);

/*! \brief Method to handle incoming SCTP/DataChannel data from a peer (text only, for the moment)
 * \note We currently only support text data, binary data will follow... please also notice that DataChannels send
 * unterminated strings, so you'll have to terminate them with a \0 yourself to use them.
 * @param[in] handle The plugin/gateway session used for this peer
 * @param[in] buf The message data (buffer)
 * @param[in] len The buffer lenght */
void (* const incoming_data)(janus_plugin_session *handle, char *buf, int len);
```



```
/*! \brief Method to be notified by the core when too many NACKs have
* been received or sent by Janus, and so a slow or potentially
* unreliable network is to be expected for this peer
* \note Beware that this callback may be called more than once in a row,
* (even though never more than once per second), until things go better for that
* PeerConnection. You may or may not want to handle this callback and
* act on it, considering you can get bandwidth information from REMB
* feedback sent by the peer if the browser supports it. Besides, your
* plugin may not have access to encoder related settings to slow down
* or decrease the bitrate if required after the callback is called.
* Nevertheless, it can be useful for debugging, or for informing your
* users about potential issues that may be happening media-wise.
* @param[in] handle The plugin/gateway session used for this peer
* @param[in] uplink Whether this is related to the uplink (Janus to peer)
* or downlink (peer to Janus)
* @param[in] video Whether this is related to an audio or a video stream */
void (* const slow_link)(janus_plugin_session *handle, int uplink, int video);
```



10 Publishers

Opus Audio

VP8 Video

140 Subscribers

SFU Mode

1500 Peer Connections

Paper: Performance
analysis of the Janus
WebRTC gateway

<http://dl.acm.org/citation.cfm?doid=2749215.2749223>

Pros

- Multi-purpose WebRTC Gateway
- Small Footprint
- Plugin Philosophy
- Scalable
- Full source available
- “easy to use”

Cons

- Almost no documentation
- Small groups of developers
- No wide use (yet?)
- No media libraries to handle/process media streams
- No message router built-in

Janus Gateway Homepage & Demos

<https://janus.conf.meetecho.com/>

Source Code

<https://github.com/meetecho/janus-gateway>



Thank you and any questions



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