

Active Queue Management (AQM)

Packet-switching nodes such as routers usually need to accommodate queues to buffer packets, when incoming traffic exceeds the available outbound capacity. Traditionally, these buffers have been organised as *tail-drop queues*, where packets are queued until the buffer is full, and when it is full, newly arriving packets are dropped until the queue empties out. With bursty traffic (as is typical with TCP/IP), this can lead to entire bursts of arriving packets to be dropped because of a full queue. The effects of this are synchronisation of flows and a decrease of aggregate throughput. Another effect of the tail-drop queueing strategy is that, when congestion is long-lived, the queue will grow to fill the buffer, and will remain large until congestion eventually subsides. With large [router buffers](#), this leads to increased [one-way delay](#) and [round-trip times](#), which impacts network performance in various ways - see BufferBloat.

This has led to the idea of "active queue management", where network nodes send congestion signals once they sense the onset of congestion, to avoid buffers filling up completely.

Active Queue Management is a precondition for [Explicit Congestion Notification \(ECN\)](#), which helps performance by reducing or eliminating packet loss during times of (light) congestion.

The earliest and best-known form of AQM on the Internet is [Random Early Detection \(RED\)](#). This is now supported by various routers and switches, although it is not typically activated by default. One possible reason is that RED, as originally specified, must be "tuned" depending on the given traffic mix (and optimisation goals) to be maximally effective. Various alternative methods have been proposed as improvements to RED, but none of them have enjoyed widespread use.

CoDel (May 2012) has been proposed as an promising practical alternative to RED. [PIE](#) was then proposed as an alternative to CoDel, claiming to be easier to implement efficiently, in particular on "hardware" implementations.

AQM in the IETF

[RFC 2309](#), *Recommendations on Queue Management and Congestion Avoidance in the Internet*, (1998) recommended "testing, standardization, and widespread deployment" of AQM, and specifically [RED](#), on the Internet. The testing part was certainly followed, in the sense that a huge number of academic papers was published about RED, its perceived shortcomings, proposed alternative AQMs, and so on. There was no standardization, and very little actual deployment. While RED is *implemented* in most routers today, it is generally not *enabled by default*, and very few operators explicitly enable it. There are many reasons for this, but an important one is that *optimal* configuration parameters for RED depend on traffic load and tradeoffs between various optimization goals (e.g. throughput and delay). [RFC 3819](#), *Advice for Internet Subnetwork Designers*, also discusses questions of AQM, in particular RED and its configuration parameters.

In March 2013, a new [AQM mailing list \(archive\)](#) was [announced](#) to discuss a possible replacement for RFC 2309. This evolved into the [AQM Working Group](#). Fred Baker issued [draft-baker-aqm-recommendation](#) as a starting point. This became a Working Group document ([draft-ietf-aqm-recommendation](#)) and was submitted to the IESG in February 2015 with Gorry Fairhurst as a co-editor.

References

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